

Marlin | Arduino 1.6.5  
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```
if(!card.sdprinting || serial_count!=0)
  return;

/*'#' stops reading from SD to the buffer prematurely, so procedural macro calls are possible
// if it occurs, stop_buffering is triggered and the buffer is ran dry.
// this character _can_ occur in serial com, due to checksums. however, no checksums are used in SD printing

static bool stop_buffering=false;
if(buflen==0) stop_buffering=false;

while( !card.eof() && buflen < BUFSIZE && !stop_buffering) {
  incif_t a=card.get();
  serial_char = (char)a;
  if(serial_char == '\n' || serial_char == '\r' || (serial_char == '#' && comment_mode == false) ||
    (serial_char == ':' && comment_mode == false) || serial_count >= (MAX_CMD_SIZE - 1) || a==1) {

    if(card.eof()) {
      SERIAL_PROTOCOLFPGM(MSG_FILE_PRINTED);
      stoptime=millis();
      char time[30];
      unsigned long t=(stoptime-starttime)/1000;
      int hours, minutes;
      minutes=(t/60)%60;
      hours=t/60/60;
      printf_P(time, PSTR("%i "MSG_END_HOUR" %i "MSG_END_MINUTE),hours, minutes);
      SERIAL_ECHO_START;
      SERIAL_ECHOLN(time);
      lcd_setstatus(time);
    }
  }
}
```

expected ')' before 'MSG\_END\_HOUR'  
Marlin\_main.cpp:2972:19: note: in expansion of macro 'LCD\_MESSAGEPGM'  
LCD\_MESSAGEPGM(MSG\_PRINTING);  
^  
expected ')' before 'MSG\_END\_HOUR'

718 Arduino/Genuino Mega or Mega 2560, ATmega2560 (Mega 2560) on COM3